

# **Huron Valley Dart Association**

## **Articles & Bylaws – 2026 Updated Edition**

### **Articles**

#### **ARTICLE I – Name**

The organization shall be known as the **Huron Valley Dart Association (HVDA)**.

#### **ARTICLE II – Purpose**

The HVDA exists to promote the sport of darts, encourage friendly competition, support local venues, and provide organized league play for its members.

#### **ARTICLE III – Membership**

A voting member is any individual who meets the legal age requirements of participating venues and pays the required seasonal membership fees. Membership must be renewed each season.

#### **ARTICLE IV – Executive Board (Updated)**

The HVDA Board shall consist of the following officers:

1. **President**
2. **Vice President**
3. **Treasurer**
4. **Secretary**
5. **Rules Chairman**
6. **Statistician**
7. **Members-at-Large** (appointed by the President)

#### **Section 1 – Authority**

The President may appoint Members-at-Large and establish Ad Hoc committees as needed. These appointments are made solely by the President and do not require Board approval.

The Executive Board is empowered to make all operational decisions on behalf of the Association.

#### **Section 2 – Board Membership Fees**

Executive Board members are exempt from seasonal membership fees.

## **ARTICLE V – Meetings**

The Board may call membership meetings as needed. At least one meeting will be held each season, with quorum defined as a majority of seated board members.

## **ARTICLE VI – Amendments**

Amendments to the HVDA Constitution may be adopted by a majority vote of the Executive Board. All amendments adopted must be communicated to the membership within one week.

# **HURON VALLEY Bylaws 2026**

## **1. TEAM PROFILE**

### **1.1 Roster Requirements**

Teams must consist of at least four players. A complete roster must be submitted before the season begins.

### **1.2 Adding Players**

Players may be added after the schedule is released only with Board approval.

### **1.3 Player Movement**

Players withdrawing before Week 3 may join another team if they have not yet played.

### **1.4 Fees & Eligibility**

Player fees are due at sign-up meeting for each flight.

Player fees are set by the Board. Delinquent players may not compete, and any wins involving delinquent players will be recorded as losses.

### **1.5 Substitute Players (Effective September 3, 2025)**

#### **General Guidelines**

- Substitute players must be entered under the “Substitute Player” slot in DartConnect.
- A-Division players may not substitute in B-Division matches.
- B-Division players may substitute in A-Division matches.
- Rostered players may not substitute for any other team.

## Match Eligibility

- If a team has four able players available, a substitute may not participate—even if present.
- If a substitute does participate under these conditions, they must officially join the team roster and will no longer be eligible to play as a substitute for any team.

## Medical Exception

- If a rostered player has a medical condition preventing them from completing a full match:
  - A substitute may be used.
  - The affected player may not play more than four legs.
  - The team captain must notify the opposing captain before match play begins.

**Enforcement** Team captains are responsible for enforcing all substitute player rules during match play. All disputes or questions must be submitted to the **Rules Chairman**, who holds exclusive authority to interpret and enforce HVDA rules. Only matters requiring executive review may be escalated to the **President**, whose decision is final.

## 2. VENUE PROFILE

Venues must be located within the greater Ann Arbor/Ypsilanti area and generally within **ten miles of the downtown districts** of either city.

Venues must provide safe, well-lit playing areas with properly mounted dartboards and adequate space for match play.

The Board will verify venue suitability before each season.

## 3. EQUIPMENT

**3.1.** All league matches shall be played on **standard English bristle 20-point clock-faced dartboards**.

**3.2.** Boards must be mounted at **regulation height and distance**:

Bullseye center at **5'8" above the floor**

Diagonal distance from toe line to bullseye at **9' 7 3/8"**

**3.3.** The **top wedge** of each board must be **dark in color**.

**3.4.** Boards must be positioned at least **36 inches from any obstruction**, measured from the bullseye.

**3.5.** When multiple boards are mounted on the same wall, their bullseyes must be at least **five feet apart**.

**3.6. Darts must comply with HVDA limits**, with a maximum length of **7¼ inches** (including point, barrel, and shaft) and a maximum weight of **35 grams**.

### **3.7 Team Tablet Requirements**

Each team must have two fully functional tablets capable of running DartConnect. Tablets must be charged, operational, and available at every match.

### **3.8 Home Team Tablet Responsibilities**

The home team must ensure tablets are onsite, connected to WiFi or cellular service, and able to access DartConnect.

### **3.9 Score Uploading Responsibility**

The home team captain must confirm that all match scores are recorded, saved, and uploaded through DartConnect immediately following the match.

## **4. DATE AND TIME OF MATCHES**

- Matches are scheduled for Wednesday nights.
- Matches begin at 7 PM unless captains agree otherwise.
- At least three players must be present to begin a match.

## **5. MATCH RESCHEDULING**

- Emergency postponements require at least two hours' notice.
- Non-emergency rescheduling requires at least 24 hours' notice.
- Rescheduled matches must be played before the final week unless the Board approves otherwise.
- If captains cannot agree on a date, the Board will assign one.

Failure to appear for a rescheduled match may result in sanctions.

## **6. MATCH FORMAT**

### **Division A (19 games)**

- 2 game: 4-person 701 SIDO
- 4 games: Doubles 501 SIDO

- 4 games: Singles 501 DIDO
- 1 game Team Cricket
- 4 games: Doubles Cricket
- 4 games: Singles Cricket

### **Division B (16 games)**

- 1 game: 4-person 701 SIDO
- 4 games: Doubles 501 SIDO
- 4 games: Singles 301 SIDO
- 1 game: Team Cricket
- 2 games: Doubles Cricket
- 4 games: Singles Cricket

### **Additional Rules**

- All present players must be allowed to play at least two games if they wish, including at least one singles match.
- Division A players may play a maximum of seven games.
- Division B players may play a maximum of six games.
- The visiting team announces its lineup first.
- The Board reserves the right to modify the match format at any time as it deems necessary for league operations, competitive balance, or logistical considerations. The Board also reserves the right to move teams between divisions when necessary to maintain competitive balance, scheduling efficiency, or overall league fairness.

## **6. Warm-Up Rule**

Players may throw up to 9-darts warm-up darts only **before the start of each leg**.

Warm-ups are **not permitted during active play**, including between games or while any game is in progress.

Captains may mutually agree to allow additional warm-up darts **before the first game only**.

## **7. CORKING (Determining First Throw)**

### **7.1 Purpose**

Corking determines which player or team throws first in the opening leg.

### **7.2 Procedure**

Each player throws one dart at the bull. The winner is determined using the following hierarchy:

- Inner bull (red) beats outer bull (green).
- Outer bull (green) beats any dart outside the bull.
- If neither player hits the bull, the dart closest to the bull wins the cork.

### **7.3 Home Team Option**

The home team has the option to see or show the cork in all league matches.

- **See the cork** = home team throws second.
- **Show the cork** = home team throws first.

### **7.4 Ties**

A tie occurs when:

- Both players hit the same bull (red or green), or
- Both darts land outside the bull at an indistinguishable distance.

All ties require a rethrow, with the second thrower becoming the first thrower.

### **7.5 Dart Removal Rule (HVDA Standard)**

Any dart that hits either bull (red or green) must be removed before the next player throws. Darts outside the bull remain in the board during corking, even if they obstruct access to the bull.

No measuring or adjustment of darts outside the bull is permitted.

### **7.6 Verification**

The second thrower must visually confirm the first player's bull hit before removal. If confirmation cannot be made, the throw is repeated.

### **7.7 Conduct**

Players must not touch, adjust, or steady the board or any dart outside the bull during corking. Any interference results in a rethrow.

## **8. SCOREKEEPING (DartConnect Standard)**

- All HVDA matches are scored exclusively using DartConnect.
- Players must verify correct game setup and scoring.
- No player or spectator may stand at or near the board in a chalking position.
- Players may approach the board only after all darts in the turn have been thrown.

- A dart scores based on the segment where the point enters the bristle and must remain in the board for at least three seconds.
- Shooters must verify their score in DartConnect before removing darts.
- Captains resolve scoring disputes using any fair method, including DartConnect review.

## **9. SHORTHANDED MATCHES**

- Teams may play with three players.
- Dummy scoring applies in doubles 01.
- Opponents must supply a partner in doubles Cricket.
- Final singles games may be forfeited depending on division format.
- If both teams use a dummy, both forfeit the final singles games.

## **10. CAPTAIN/TEAM RESPONSIBILITIES**

- Captains are responsible for team conduct.
- Captains resolve disputes; unresolved issues may be brought to the Board.
- Protests must be declared immediately and will be reviewed within one week.
- Captains must maintain prompt communication with the Board and other teams.

## **11A. Sportsmanship & Conduct Standards**

(Effective December 5, 2024)

### **11A.1 Sportsmanship**

- Verbal or physical abuse is prohibited.
- Players must not disturb opponents during their turn.
- Players must be ready when called to the board.
- Friendly banter is acceptable but must not interfere with games.
- No player on either team is allowed within three feet of the player at the throwing line.
- No coaching is allowed once a player begins their turn.

### **11A.2 Respect & Inclusivity**

- HVDA promotes a safe, respectful, and inclusive environment.
- Discriminatory or harassing behavior is prohibited.
- All participants must treat one another with dignity and respect.

### **11A.3 General Rules**

- Players are responsible for the behavior of their guests.

- All participants must follow HVDA Bylaws.
- Captains are accountable for team sportsmanship and conduct.
- League matches begin at 7:00 p.m. sharp.
- Tournament players have five minutes to begin their match once called.

#### **11A.4 Spirit of the Rules**

Participants must uphold both the letter and spirit of fairness, respect, and good sportsmanship.

### **12 AWARDS**

**12.1.** Awards shall be given at the end of each flight or season as determined by the Executive Board.

**12.2.** Awards may take the form of trophies, plaques, certificates, patches, or other forms of recognition consistent with the league's budget.

**12.3.** Eligibility for individual awards requires minimum participation as defined by the Board. DartConnect is the official source for all award-related statistics.

**12.4.** Substitute players are not eligible for any individual or team awards. Only rostered players who meet participation requirements may qualify.

**12.5.** The Board establishes award categories prior to each season.

#### **12.6. Division Awards**

- 1st Place – each division, each flight
- 2nd Place – each division, each flight

#### **12.7. Traditional Achievement Awards**

Recognized when earned during official HVDA league play or sanctioned tournaments:

- Ton-80
- Ton-71
- 9-Mark
- 6 Bulls-cricket
- Dead Eye- 01 games

All achievements must be recorded in DartConnect.

#### **12.8. Additional Performance Awards**

May include:

- High Average
- High Out
- High In
- Best Cricket MPR
- Best 01 PPR
- Best Checkout Percentage
- Most Improved Player
- Captain of the Season

The Board may add or modify categories each season.

### **13. MODIFICATION OF THE BYLAWS**

Bylaw amendments may be adopted by majority vote of the Executive Board and communicated to the membership within one week.

### **14. DISCIPLINARY PROCESS & PENALTIES**

**14.1 Authority** The Rules Chairman holds primary authority to investigate rule violations, sportsmanship issues, and match conduct concerns. The Chairman may request statements from captains, players, or witnesses as needed.

**14.2 Investigation Procedure** All reported incidents will be reviewed within one week. The Rules Chairman will determine whether the issue requires immediate action, further investigation, or escalation to the Executive Board.

**14.3 Penalties** Penalties for violations may include:

- Verbal or written warning
- Game or match forfeiture
- Suspension from league play
- Removal from the season
- Permanent ban from HVDA events (Board approval required)

**14.4 Escalation** Incidents involving threats, harassment, venue damage, or repeated violations will be escalated to the Executive Board. The Board may impose additional penalties as necessary.

**14.5 Appeals** Captains may submit an appeal within 72 hours of a disciplinary ruling. Appeals must be submitted in writing to the Rules Chairman. The Executive Board will issue a final decision within one week.

### **15. FORFEITURE RULES**

**15.1 Full Match Forfeit** A full match forfeit occurs when a team:

- Fails to appear within 30 minutes of scheduled start time,
- Notify the opposing captain of inability to play with less than two hours' notice, or
- Refuses to complete a match without Board-approved justification.

**15.2 Scoring of Forfeits** Full match forfeits are recorded as:

- Division A: 19–0
- Division B: 16–0

**15.3 Repeated Forfeits** Any team with two full-match forfeits in a season may be removed from the league at the discretion of the Executive Board.

**15.4 Partial Forfeits** If a team cannot field enough players to complete required singles games, remaining games may be forfeited individually. These forfeits count toward standings and statistics.

**15.5 Captain Responsibility** Captains must notify the Board immediately when a forfeit is declared. Failure to report may result in additional sanctions.

## **16. CAPTAIN ELIGIBILITY, SELECTION & REMOVAL**

**16.1 Eligibility** Captains must be rostered players in good standing, with all fees paid and no active disciplinary actions.

**16.2 Selection** Teams may select captains by any method they choose (vote, appointment, volunteer). Captains must be confirmed with the Board before Week 1.

**16.3 Co-Captains** Teams may designate a co-captain. Co-captains share all responsibilities and may act on behalf of the team when the captain is absent.

**16.4 Removal** A captain may be removed for:

- Repeated failure to communicate with the Board
- Misconduct or sportsmanship violations
- Failure to enforce substitute player rules
- Abandonment of team responsibilities
- Any disciplinary action deemed incompatible with leadership

**16.5 Replacement** If a captain is removed or resigns, the team must appoint a new captain within one week. The Rules Chairman may appoint an interim captain if necessary.

## **17. PLAYOFFS & TOURNAMENT STRUCTURE**

**17.1 Eligibility** Playoff eligibility is determined by regular-season standings. Minimum participation requirements may be set by the Board each season.

**17.2 Seeding** Teams are seeded based on:

- Total wins
- Head-to-head results
- Leg differential
- Coin toss (if all other criteria are equal)

**17.3 Match Format** Playoff matches follow the standard Division A or B format unless otherwise announced. The Board reserves the right to modify playoff formats for scheduling or venue considerations.

**17.4 Scheduling** Playoff matches must be completed within the designated playoff window. If captains cannot agree on a date, the Board will assign one.

**17.5 Awards** Playoff champions and runners-up will receive awards determined by the Board. DartConnect statistics may be used for additional individual awards.

**17.6 Tournament Operations** The Rules Chairman oversees all tournament operations, including brackets, seeding, match assignments, and dispute resolution.

## **18. BOARD VACANCY & PRESIDENTIAL APPOINTMENT AUTHORITY**

**18.1 Vacancies** A vacancy on the Executive Board occurs when a member resigns, is removed, becomes inactive, or is otherwise unable to fulfill their duties.

**18.2 Presidential Appointment** The President holds the authority to appoint a qualified replacement to fill any Board vacancy. These appointments do not require Board approval and take effect immediately upon announcement.

**18.3 Eligibility for Appointment** Appointees must be active HVDA members in good standing and must meet any role-specific requirements.

**18.4 Interim Appointments** If a vacancy occurs during an active season, the President may appoint an interim officer to serve until the season concludes. The President may then confirm the interim officer or appoint a new permanent replacement before the next season begins.

**18.5 Notification** All Board vacancy appointments must be communicated to the membership within one week.

**18.6 Members-at-Large** The President may appoint additional Members-at-Large at any time to support league operations. These appointments do not require Board approval and may be temporary or seasonal.

## **19. STATISTICAL CORRECTIONS POLICY**

**19.1 Official Record** DartConnect is the official source for all HVDA match results, standings, and performance statistics.

**19.2 Correction Window** Captains may request statistical corrections within 72 hours of match completion. Requests submitted after this window may be denied unless the error materially affects standings or playoff eligibility.

**19.3 Submission Requirements** Correction requests must include:

- Match date
- Teams involved
- Specific game or leg in question
- Description of the error
- Supporting evidence

**19.4 Review Process** The Statistician will review all correction requests and may consult with the Rules Chairman if needed. The Statistician will issue a ruling within one week.

**19.5 Final Authority** The Statistician holds final authority on all statistical corrections unless the issue impacts playoff qualification, in which case the Executive Board will make the final determination.

**19.6 Post-Season Corrections** Once seasonal awards have been announced, statistics will not be altered unless the correction is required to resolve a documented scoring error that affects standings or playoff eligibility.

**19.7 Transparency** All approved corrections will be logged and communicated to the affected captains.

## **Rules Chairman Responsibilities**

The Rules Chairman is responsible for interpreting and enforcing all HVDA rules, resolving disputes during league play, assisting captains with rule questions,

The Rules Chairman also oversees rule updates and tournament operations.